



Loudoun County, Virginia
Department of Fire, Rescue, and Emergency Management

803 Sycolin Road SE, Suite 104
Leesburg, VA 20175
Phone 703-777-0333 Fax 703-771-5359



April 12, 2010

TO: Loudoun County Fire and Rescue System

I want to let all of you know that I have been selected to serve as the next Fire Services Director/Fire Chief for Volusia County, Florida. This selection is conditional pending confirmation by the Volusia County Council in early May. Should the process remain on track, I will be leaving Loudoun County at the end of May.


It is important for you to know my time here in Loudoun County has been extraordinary. The relationships I have created and nurtured with this opportunity will stay with me for a lifetime. I am profoundly blessed to have worked with such a fine and dedicated group of people. I sincerely thank you for this.

Over the past 5 ½ years we have accomplished much together to add critical infrastructure and build a system that has been recognized by a national consulting firm (ICMA) as a leader in combination system staffing and deployment. I attribute this accomplishment and recognition to the men and women who work to ensure staffing compliments are in place each and every day, and who work to ensure the fire and rescue system remains fiscally sound and professionally managed.

For my wife and I this next chapter in our lives is one we have worked many years to achieve, and we are looking forward to our future in Volusia County. I want you to know the decision to relocate to Florida is a personal decision, and one that required much thought. Professionally the challenges of managing and leading this fire and rescue system have been very rewarding. I thank all of you for being a part of it with me.

With this, I look forward to seeing as many of you as possible before my departure, and am confident the department and the system will continue to grow and mature to even higher levels in the coming years.

With warmest regards,


Joseph E. Pozzo
Chief of Department